

Competition regulations WCVH 2023



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1 Nomenclature

Sudden Death: Overtime period that ends as soon as one team scores a valid goal. In Sudden Death, the goal does not need to be approved with a face-off from the centerline.

WCVH: Abbreviation for World Cup Volt Hockey.

2 General Rules

The regulations in this document have been decided by the competition committee and apply to the World Cup Volt Hockey 2023. The competition committee has the right to make decisions on situations not described in the regulations and has interpretative authority in case of uncertainties in the regulations.

2.1 General Conditions

WCVH 2023 consists of four (4) different divisions: Elite, Major, Division 1, and Division 2.

The matches are played in two (2) halves, with each half lasting 15 minutes. The halftime break is five (5) minutes long. In case of overtime and penalty shootout, the teams are entitled to a two (2) minute break. The matches are played with running time, except for the last two (2) minutes of the second half, which are played with effective time. Overtime, if necessary, is played with effective time.

Match time should be stopped during running time at the following events:

- Timeout requested by a team or the referees
- Penalty shots
- Suspensions

2.2 Competition Conditions

In the group stage, a win earns 3 points, a draw earns 1 point for each team, and a loss earns 0 points. Draws are allowed in the group stage, but different rules apply in the final rounds for the various divisions (see section 3). If two or more teams have the same number of points after all matches, the teams will be separated by the following criteria:

1. Goal difference
2. Number of goals scored
3. Head-to-head result
4. Fewest suspensions
5. Fewest yellow-cards

2.3 Penalty Shootout

If a penalty shootout is used to decide a match, it is done as follows. The penalties should be taken in accordance with the current rulebook; i.e., so-called American penalties are not applied. The penalty shootout is conducted in a best of three (3) rounds. The penalties are taken on one goal, and it is the referees who decide which goal to use during the penalty shootout. The team leader selects three (3) players to take the penalties and the order in which the players will take them.

In case of a continued tie after three (3) rounds, sudden-death penalties will follow. In sudden-death penalties, each team takes one penalty shot until a decision is reached. A player may not take their third penalty shot until the other two players on their team have each taken two penalty shots. The same applies to the fourth, fifth penalty shots, and so on.

2.4 Protest

The competition committee is responsible for handling protests submitted during the tournament. A protest must be submitted in writing to the competition committee no later than one (1) hour after the end of the match for the competition committee to consider the matter. The competition committee must promptly communicate its decision to the parties involved, but no later than four (4) hours after the matter has been submitted.

See Appendix 5.4 for a template. The template can be printed out and handed in person or emailed to a member of the competition committee. If the protest is emailed to the competition committee, they should be contacted in person or by phone to confirm that the protest has been received.

2.5 Participation and Playing in Multiple Divisions

Participants may only compete in one category as a player. The category and team each participant should play for must be registered no later than one (1) hour before the competition begins. Participating players and leaders must be registered with the competition management following the instructions of the competition management.

A player can only participate in one team in one division during the tournament. Dispensation may be granted by the competition committee after applying for dispensation to the competition committee no later than 48 hours before the start. Dispensation must be submitted by email and include the relevant player, the current situation/team, and a supporting justification.

2.6 Control of Electric Wheelchair Hockey Chairs

All participants must use an electric wheelchair hockey chair that meets all the requirements according to the current rulebook. Checks may be conducted. In case of a check, the batteries in the chair must be charged to 90% of full capacity. The competition committee has the authority to impose penalties if the chair does not meet all requirements. The competition management has the right to call players for a check of their chairs, and the player must immediately comply with the check.

2.7 Full Results

At the end of the tournament, a final result is obtained, where the results from all divisions are compiled. In other words, placements 1-8 are determined by the Elite division, placements 9-16 by the Major division, placements 17-20 by Division 1, and placements 21-24 by Division 2.

3 Division specific rules

Below are specific conditions for the respective divisions: Elite, Major, Division 1, and Division 2.

3.1 Elite

The Elite division consists of eight (8) teams.

3.1.1 Qualifying Round

The qualifying round is divided into two (2) groups where all teams play each other once in a group stage, and the table placement is determined according to the general competition conditions that apply. Refer to Appendix 5.1.1 for registered teams and group assignments.

3.1.2 Final Round

The final round is divided into three (3) rounds: a quarter-final round, a semi-final round, and a final round. Refer to Appendix 5.2 for an illustration of advancement.

Quarter-Final Round In the quarter-final round, four (4) matches are played. The best-placed team in one group plays against the fourth-placed team in the other group, while the second-best-placed team in one group plays against the third-placed team in the other group. The winners of the respective quarter-finals advance to the semi-final round, and the losers play a qualifying match for placements 5-8.

Match	Home Team	Away Team
Quarter-Final 1	1st-placed team in Group 1	4th-placed team in Group 2
Quarter-Final 2	1st-placed team in Group 2	4th-placed team in Group 1
Quarter-Final 3	2nd-placed team in Group 1	3rd-placed team in Group 2
Quarter-Final 4	2nd-placed team in Group 2	3rd-placed team in Group 1

Semi-Final Round In the semi-final round, two (2) matches are played. The winners of the quarter-finals face each other. The winners of the semi-finals advance to the final, and the losers play a placement match.

Match	Home Team	Away Team
Semi-Final 1	Winner of Quarter-Final 1	Winner of Quarter-Final 3
Semi-Final 2	Winner of Quarter-Final 2	Winner of Quarter-Final 4

Final Round The winners of the semi-final round face each other in the final.

Match	Home Team	Away Team
Final	Winner of Semi-Final 1	Winner of Semi-Final 2

Placement Matches Placement matches between the teams that lost in the quarter-finals are played in two (2) rounds. The bronze match is played between the teams that lost in the semi-finals.

Match	Home Team	Away Team
Bronze Match	Loser of Semi-Final 1	Loser of Semi-Final 2
Placement Match 5-8 1	Loser of Quarter-Final 1	Loser of Quarter-Final 3
Placement Match 5-8 2	Loser of Quarter-Final 2	Loser of Quarter-Final 4
Placement Match 5-6	Winner of Placement Match 5-8 1	Winner of Placement Match 5-8 2
Placement Match 7-8	Loser of Placement Match 5-8 1	Loser of Placement Match 5-8 2

3.1.3 Deviation from Playing Time

If the bronze match or placement matches end in a tie after regular playing time, the match continues with five (5) minutes of sudden death. If the result is still tied after the overtime, the match will be decided by a penalty shootout.

In the final match, a full five (5) minutes of overtime will be played, not sudden death. If the tie persists, the game will continue with two (2) players per team until a decisive result is reached.

3.2 Major

The Elite division consists of eight (8) teams.

3.2.1 Qualification Round

The qualification round is divided into two (2) groups where all teams meet once in a group stage, and the table placement is determined in accordance with the general competition conditions. See Appendix 5.1.2 for registered teams and group assignments.

3.2.2 Final Round

The final round is divided into three (3) stages: a quarter-final round, a semi-final round, and a final round. Refer to Appendix 5.2 for an illustration of progression.

Quarter-Final Round In the quarter-final round, four (4) matches are played. The top-placed team in one group plays against the fourth-placed team in the other group. The second-placed team in one group plays against the third-placed team in the other group. The winners of the respective quarter-finals advance to the semi-final round, and the losers will play a qualifying match for 5th to 8th place and a placement match.

Match	Home Team	Away Team
Quarter-Final 1	1st placed team in Group 1	4th placed team in Group 2
Quarter-Final 2	1st placed team in Group 2	4th placed team in Group 1
Quarter-Final 3	2nd placed team in Group 1	3rd placed team in Group 2
Quarter-Final 4	2nd placed team in Group 2	3rd placed team in Group 1

Semi-Final Round In the semi-final round, two (2) matches are played. The winners from the quarter-finals face each other. The winners of the semi-finals advance to the final, and the losers will play a placement match.

Match	Home Team	Away Team
Semi-Final 1	Winner of Quarter-Final 1	Winner of Quarter-Final 3
Semi-Final 2	Winner of Quarter-Final 2	Winner of Quarter-Final 4

Final Round The winners of the semi-final round face each other in the final.

Match	Home Team	Away Team
Final	Winner of Semi-Final 1	Winner of Semi-Final 2

Placement Matches Placement matches between the teams that lost in the quarter-finals are played in two (2) rounds. The bronze match is played between the teams that lost in the respective semi-finals.

Match	Home Team	Away Team
Bronze Match	Loser of Semi-Final 1	Loser of Semi-Final 2
Placement Match 5-8 1	Loser of Quarter-Final 1	Loser of Quarter-Final 3
Placement Match 5-8 2	Loser of Quarter-Final 2	Loser of Quarter-Final 4
Placement Match 5-6	Winner of Placement Match 5-8 1	Winner of Placement Match 5-8 2
Placement Match 7-8	Loser of Placement Match 5-8 1	Loser of Placement Match 5-8 2

3.2.3 Time Deviations

If the bronze match or placement matches end in a draw after regular playing time, the match continues with five (5) minutes of sudden death. If the result is still a draw after extra time, the match is decided by a penalty shootout.

In the final match, a full five (5) minutes of extra time is played, not sudden death. If the match remains a draw, the game continues with two (2) players per team until a decision is reached.

3.3 Division 1 and 2

The division between Division 1 and Division 2 will be determined through a qualifying round. Following that, further matches in the finals will be conducted. Division 1 and Division 2 each consist of nine (9) teams, with four (4) in Division 1 and five (5) in Division 2.

3.3.1 Qualifying Round

The qualifying round is played in two (2) groups, each with four (4) teams, with the grouping done randomly:

- Group A
- Group B

In the qualifying round, all teams will play each other once in a group stage where the table placement is determined according to the competition conditions. The teams that finish in first and second place in the qualifying groups will play in Division 1 during the finals, while the teams that finish in third and fourth place will play in Division 2 during the finals.

3.3.2 Division 1 Finals

The Division 1 finals consist of two (2) rounds: a semifinal round and a final round. The division is as follows:

Match	Home Team	Away Team
Semifinal 1	1st-placed team in Group A	2nd-placed team in Group B
Semifinal 2	1st-placed team in Group B	2nd-placed team in Group A
Final	Winner of Semifinal 1	Winner of Semifinal 2
Bronze Match	Loser of Semifinal 1	Loser of Semifinal 2

3.3.3 Division 2 Finals

The Division 2 finals consist of two (2) rounds: a semifinal round and a final round. The division is as follows:

Match	Home Team	Away Team
Semifinal 1	3rd-placed team in Group A	4th-placed team in Group B
Semifinal 2	3rd-placed team in Group B	4th-placed team in Group A
Final	Winner of Semifinal 1	Winner of Semifinal 2
Bronze Match	Loser of Semifinal 1	Loser of Semifinal 2

3.3.4 Deviation from Playing Time

If semifinals or the bronze match end in a tie after regular playing time, the match will continue with five (5) minutes of sudden death. If the result is still tied after the overtime, the match will be decided by a penalty shootout.

In the final match, a full five (5) minutes of overtime will be played, not sudden death. If the tie persists, the game will continue with two (2) players per team until a decisive result is reached.

4 Contacts

Below are contact details for members of the competition committee and other contact information that may be necessary before and during the tournament.

4.1 Competition Committee

The competition committee during the tournament consists of the following individuals:

Gustav Johansson	+46 (0) 70-605 03 74
Bosse Westerlund	+46 (0) 70-584 46 99
Helena Laulainen	+46 (0) 70-978 33 46
Jakob Westerlund	+46 (0) 76-813 00 01
Jörgen Johannsen	+45 21 20 16 68

4.2 Other Contact Information

Below are contact details for important roles during the tournament:

Name	Position	Phone Number
Gustav Johansson	Head of Referees	+46 (0) 70-605 03 74
Bosse Westerlund	Secretariat Manager	+46 (0) 70-584 46 99
Andreas Heeger	Medical Services	+46 (0) 70-003 93 23
Emilia Ingeroth	Safety Officer	+46 (0) 70-536 55 76
Elin Walfridsson	Organization	+46 (0) 70 682 22 43
Jakob Westerlund	Organization	+46 (0) 76-813 00 01
Yvonne Cederholm	Transportation	+46 (0) 72-379 23 43

5 Appendix

Below are clarifications for parts of the competition regulations.

5.1 Registered Teams and Division Assignments

Below are the registered teams in their respective divisions.

5.1.1 Elite

Lag	Kontaktperson	Grupp A	Grupp B
Aabenraa	Jørgen Johannsen	IFAH 1	BHV Lions
Gårslev	Jørgen Johannsen	BHV Tigers	FIFH Malmö 1
BHV Lions	Jim A Nymoen	Aabenraa	Arendal
KF Heros 1	Anders Jern	KF Heros 1	Gårslev
IFAH 1	Håkan Elvlejung		
FIFH Malmö 1	Fredrik Rundqvist		
Arendal	Terje Eikin		
BHV Tigers	Jim A Nymoen		

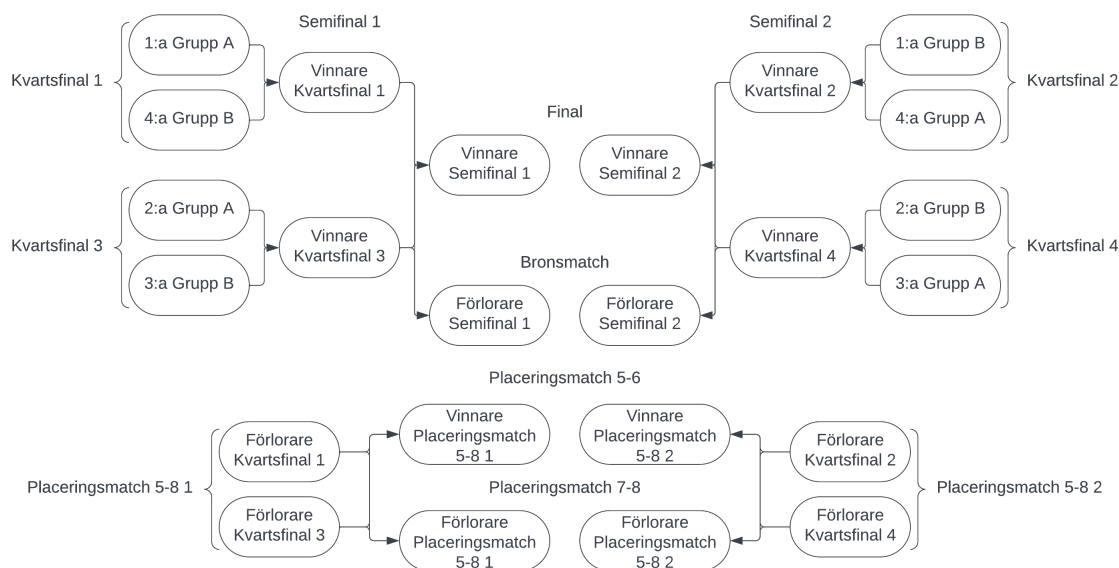
5.1.2 Major

Lag	Kontaktperson	Grupp A	Grupp B
Aabenraa 2	Jørgen Johannsen	Aabenraa 2	Gårslev 2
Gårslev 2	Jørgen Johannsen	IFAH 2	FIFH Malmö 2
Umeå Wolfs	Amanda Stendahl	Lilleström	Eskilstuna Tanks
IFAH 2	Håkan Elvlejung	Norrköping Rhinos	Umeå Wolfs
FIFH Malmö 2	Fredrik Rundqvist		
KF Heros 2	Mattias Bergdahl		
Lilleström	Terje Engdal		
Norrköping Rhinos	Urban Persson		

5.1.3 Division 1 och 2

Lag	Kontaktperson	Grupp A	Grupp B
Eskilstuna Tanks 1	Marina Andersson	Boston 1	KF Heros 2
IFAH 3	Håkan Elvlejung	Ontario	Boston 2
FIFH Malmö 3	Fredrik Rundqvist	FIFH Malmö 3	Eskilstuna Tanks 2
Ontario	Karen Stintz	IFAH 3	Alberta 1
Alberta 1	Jana Hands	Alberta 2	
Alberta 2	Jana Hands		
Boston 1	Dylan Hogan		
Boston 2	Dylan Hogan		

5.2 Finals in Elite and Major



5.3 Full Results

Below is a complete listing of how the full results are compiled:

1. First place in Elite Division.
2. Second place in Elite Division.
3. Third place in Elite Division.
4. Fourth place in Elite Division.
5. Fifth place in Elite Division.
6. Sixth place in Elite Division.
7. Seventh place in Elite Division.
8. Eighth place in Elite Division.
9. First place in Major Division.
10. Second place in Major Division.
11. Third place in Major Division.
12. Fourth place in Major Division.
13. Fifth place in Major Division.
14. Sixth place in Major Division.
15. Seventh place in Major Division.
16. Eighth place in Major Division.
17. First place in Division 1.
18. Second place in Division 1.
19. Third place in Division 1.
20. Fourth place in Division 1.
21. First place in Division 2.
22. Second place in Division 2.
23. Third place in Division 2.
24. Fourth place in Division 2.

5.4 Protest Form

Protest regarding match: _____

Division: _____

Protesting club: _____

Contact information: _____

Incident: _____

Explanation:

Decision from the competition committee: _____ Approved: Rejected:

Protest has been submitted in accordance with the applicable competition regulations:
(to be filled by the competition committee)

.....

Responsible person in protesting club

.....

Printed name

.....

Competition Committee

.....

Printed name

